# Analysis of syndrome-based iterative decoder failure of QLDPC codes

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# **Graph Representation**

A linear code C with parity check matrix H may be represented by a bipartite Tanner graph<sup>1</sup> G = (V, W; E).

- V ("variable nodes"), representing codeword coordinates
- W ("check nodes"), representing check equations.
- $(v_i, w_j) \in E$  iff  $h_{j,i} = 1$ .



<sup>1</sup>Tanner, "A recursive approach to low complexity codes," 1981

#### **Tanner Graph**

$$\mathbf{x} \in \mathcal{C}$$
 if and only if  $H\mathbf{x}^{T} = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 \\ 0 & 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_{1} \\ x_{2} \\ x_{3} \\ x_{4} \end{bmatrix} = \mathbf{0}$ 



 $w_1: x_1 + x_2 = 0$ 

 $w_2: x_1 + x_3 + x_4 = 0$ 

 $w_3: x_2 + x_4 = 0$ 

A Low Density Parity-Check (LDPC) Code is a linear code with sparse parity-check matrix.

- Low complexity iterative decoding.
- There exists asymptotically good codes.

$\mathbb{C}^2$	$\leftrightarrow$	$\mathbb{F}_2^2$
$I_2 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$	$\leftrightarrow$	(0,0)
$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$	$\leftrightarrow$	(1,0)
$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$	$\leftrightarrow$	(0,1)
Y = iXZ	$\leftrightarrow$	(1, 0)
$e = i^c X^a Z^b$	$\leftrightarrow$	(a, b)

• Two errors  $e \equiv (e_X, e_Z), f \equiv (f_X, f_Z)$  commute if and only if  $e \odot f \equiv e_X f_Z^T + e_Z f_X^T = 0$ 

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- An [[n, n k]] stabilizer code is defined by a k × 2n matrix H = (H<sub>X</sub> | H<sub>Z</sub>) such that

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• Recall:

$$\begin{array}{c|c} (\mathbb{C}^2)^{\otimes n} \cong \mathbb{C}^{2^n} & e_1 \otimes \cdots \otimes e_n = i^{c_1} X^{a_1} Z^{b_1} \otimes \cdots \otimes i^{c_n} X^{a_n} Z^{b_n} \\ & \uparrow & & \uparrow \\ \mathbb{F}_2^{2^n} & (e_X, e_Z) \equiv (a_1, \dots, a_n, b_1, \dots, b_n) \end{array}$$

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• The of the codewords of the [[n, n - k]] stabilizer code are eigenvectors of

A CSS Code is defined by a pair of classical linear codes  $C_X, C_Z \subset \mathbb{F}_q^n$  such that  $C_X^{\perp} \subseteq C_Z$ .

Two respective parity check matrices  $H_X$  and  $H_Z$  satisfy  $H_Z H_X^T = 0$ and thus the matrix

$$H = \left(\begin{array}{c|c} H_{\mathsf{X}} & 0\\ 0 & H_{\mathsf{Z}} \end{array}\right)$$

satisfies

$$\begin{pmatrix} H_{\mathsf{X}} \\ 0 \end{pmatrix} \begin{pmatrix} 0 & H_{\mathsf{Z}}^{\mathsf{T}} \end{pmatrix} + \begin{pmatrix} 0 \\ H_{\mathsf{Z}} \end{pmatrix} \begin{pmatrix} H_{\mathsf{X}}^{\mathsf{T}} & 0 \end{pmatrix} = \begin{pmatrix} 0 & H_{\mathsf{X}} H_{\mathsf{Z}}^{\mathsf{T}} \\ H_{\mathsf{Z}} H_{\mathsf{X}}^{\mathsf{T}} & 0 \end{pmatrix} = 0$$

- Why quantum LDPC Codes:
  - 2003 (Kitaev): surface code
  - 2013 (Gottesman): quantum LDPC codes achieve fault tolerance with constant overhead
- Good quantum LDPC Codes:
  - 2009 (Tillich & Zémor):  $r = c > 0, d \sim \sqrt{n}$
  - 2020-2021: A series of works that broke the  $\sqrt{n}$  barrier
  - Nov. 2021: (Panteleev & Kalachev): Asymptotically good codes exist

For a CSS code, the syndrome of an error  $(e_X, e_Z)$  is computed as

$$\begin{pmatrix} H_{\mathsf{X}} & 0\\ 0 & H_{\mathsf{Z}} \end{pmatrix} \odot (e_{\mathsf{X}}, e_{\mathsf{Z}}) = (H_{\mathsf{Z}} e_{\mathsf{X}}^{\mathsf{T}}, H_{\mathsf{X}} e_{\mathsf{Z}}^{\mathsf{T}})$$
$$\equiv (\sigma_{\mathsf{X}}, \sigma_{\mathsf{Z}})$$

Thus,  $C_Z$  is used to decode X-errors and  $C_X$  is used to correct Z errors.

Goal of a syndrome-based decoder: estimate the error pattern  $\hat{e}$  whose syndrome  $\hat{\sigma}$  matches with the initial input syndrome  $\sigma$ .

**Input to the decoder**: Measured syndrome  $\sigma$ **Process**:

- Messages are passed along edges of Tanner graph.
- Nodes wait until they receive messages from all but one neighbor.
- Compute new message to send to remaining neighbor.





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#### Gallager-B Syndrome-based Iterative Decoder

- 0. Variable nodes are initialized at 0, check nodes are initialized with the input syndrome.
- 1. The outgoing check node message over an edge is computed as the XOR of extrinsic variable node messages and syndrome input value.
  - Estimated error  $\hat{e}$  is determined to be the majority among all incoming check node values at each variable node.
- 2. The outgoing variable node message is the majority value among incoming extrinsic check node messages.
  - The estimated syndrome is computed as the XOR of all incoming variable node messages.
- 3. Decoder halts if  $\hat{\sigma} = \sigma$  or if  $\ell$  is larger than a threshold.



<sup>2</sup>Raveendran and Vasić, "Trapping Sets of Quantum LDPC Codes," 2021



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# **Trapping Sets**

- A check node w<sub>j</sub>, for 1 ≤ j ≤ k, is eventually correct if there exists L ∈ Z<sub>≥0</sub> such that ô<sub>j</sub><sup>(ℓ)</sup> = σ<sub>j</sub> for all ℓ ≥ L.
- A variable node v<sub>i</sub>, for 1 ≤ i ≤ n, is said to eventually converge if there exists L ∈ Z<sub>≥0</sub> such that ê<sup>(ℓ)</sup><sub>i</sub> = ê<sup>(ℓ-1)</sup><sub>i</sub> for all ℓ ≥ L.
- A trapping set for a syndrome-based iterative decoder is a non-empty set of variable nodes *T* in a Tanner graph *G* such that there is a subset of variable nodes *F* ⊆ *T* that when initially in error result in some subset of check nodes of *N*(*T*) not eventually correct or some variable nodes of *T* not eventually converging.
- The graph  $\mathcal{T} \cup \mathcal{N}(\mathcal{T})$  is the trapping set graph with respect to  $\mathcal{T}$ .
- A subset of variable nodes *F* that when initially in error result in a trapping set *T* is called a failure-inducing set for *T*.

#### **Related Structures**

Nodes in Error	Input Syndrome	Estimated Syndrome	Estimated Error
$\{v_1, v_2, v_3, v_4\}$	(0, 0, 0, 0, 1, 1, 0, 1, 1)	(0, 0, 0, 0, 0, 0, 1, 0, 0)	{ <i>v</i> <sub>5</sub> }
$\{v_1, v_2, v_3, v_5\}$	(0, 0, 1, 1, 0, 0, 1, 1, 0)	(0, 0, 0, 0, 0, 0, 0, 0, 1)	{ <i>v</i> <sub>4</sub> }
$\{v_1, v_3, v_4, v_5\}$	(1, 1, 0, 0, 0, 0, 1, 0, 1)	(0, 0, 0, 0, 0, 0, 0, 0, 1, 0)	{ <i>v</i> <sub>2</sub> }
$\{v_1, v_2, v_4, v_5\}$	(0,1,1,0,0,1,1,1,1)	(0, 0, 0, 0, 0, 0, 0, 0, 0, 0)	$\{v_2, v_3, v_4, v_5\}$
		(0, 0, 0, 0, 0, 0, 0, 0, 0, 0)	{}
		(1, 1, 1, 1, 1, 1, 0, 0, 0)	$\{v_2, v_3, v_4, v_5\}$
		(1, 1, 1, 1, 1, 1, 0, 0, 0)	$\{v_1, v_3\}$
$\{v_2, v_3, v_4, v_5\}$	(1,0,0,1,1,0,1,1,1)	(1, 1, 1, 1, 1, 1, 0, 0, 0)	$\{v_1, v_3\}$
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		(0, 0, 0, 0, 0, 0, 0, 0, 0)	$\{v_1, v_2, v_4, v_5\}$



An (a, b) absorbing set  $\mathcal{A}$  in a Tanner graph G is a subset of  $|\mathcal{A}| = a$  variable nodes such that in the graph  $G_{\mathcal{A}}$  induced by  $\mathcal{A} \cup \mathcal{N}(\mathcal{A})$  there are b odd degree check nodes and every  $v \in \mathcal{A}$  has more even degree than odd degree neighbors in  $G_{\mathcal{A}}$ .

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**Question:** What relationship is there, if any, between absorbing sets, trapping sets, and failure-inducing sets?

#### Theorem

Let  $\mathcal{A}$  be an (a, b)-absorbing set with  $b \ge 1$ . Then  $\mathcal{A}$  itself is a failure-inducing set and therefore  $\mathcal{A}$  is a trapping set.

#### Proof

- At least one  $\sigma_i = 1$ .
- The next estimated syndrome  $\hat{\sigma} = \overrightarrow{0}$  because
  - Each variable node has strictly more even degree than odd degree check nodes.
  - Even degree nodes send zeros, odd degrees nodes send ones.
  - Majority rules and the estimated error is  $\hat{e} = \vec{0}$ .
  - Outgoing variable messages are always 0 because the extrinsic check nodes are at most evenly tied.

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- Input syndrome  $\sigma = \vec{0}$  because all CNs have even degree and all VNs are sending 1s.
- syndrome is matched in the first iteration and estimated error is  $\hat{e} = \overrightarrow{0}$ .
- $e + \hat{e} = \overrightarrow{1}$ .

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#### Takeaway

Variable nodes indexed by nonstabilizers with input syndrome  $\vec{0}$  form failure-inducing sets of an (a, 0) absorbing set.

#### **Related** (*a*,0) absorbing sets: Symmetric Stabilizers<sup>3</sup>



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- How to fix absorbing sets?
- What about beyond absorbing sets?

# **Thank You!**