

Simplex method

① Standard LP : max: $z = c_1x_1 + \dots + c_nx_n = c^T x$, $c = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$, $x = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \in \mathbb{R}^n$
 sub.to: $Ax \leq b$, $A = [a_{ij}]_{m \times n}$, $b = \begin{bmatrix} b_1 \\ \vdots \\ b_m \end{bmatrix}$
 $x \geq 0$

Augmented LP: max: $z = c^T x$
 sub.to: $Ax + x_s = b$ with slack variable $x_s = \begin{bmatrix} x_{n+1} \\ \vdots \\ x_{n+m} \end{bmatrix}$
 $x \geq 0, x_s \geq 0$

Thm. Standard LP is equivalent to Aug. LP.

"pf" For Aug. LP. Feasible region $= \{Ax + x_s = b, x \geq 0, x_s \geq 0\}$.

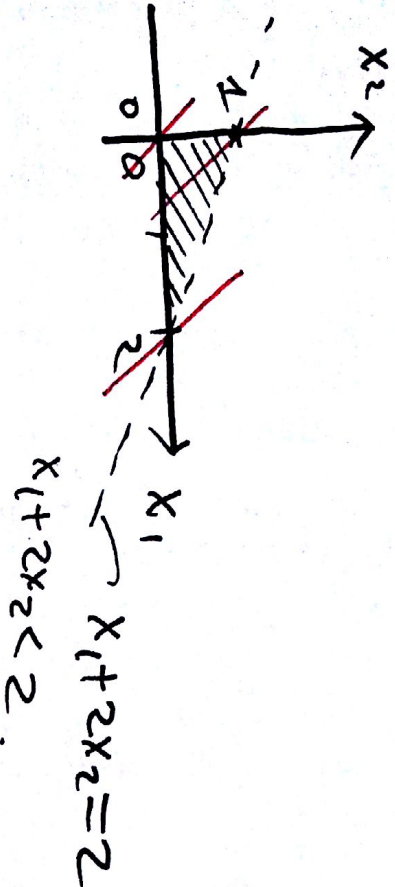
form m -constraints in $n+m$ space, which is an n -dimensional ~~subset~~ subset in $\mathbb{R}^{n+m}$. I.e. $[A: I]$ is the ~~coeff.~~ coeff. matrix of the Aug. LP. By rank theorem, $[A: I] \begin{bmatrix} x \\ x_s \end{bmatrix} = b$ is of $n = (n+m) - \text{rank}([A: I])$ dimensional. It is a u.d.

polygone, for which the linear optimization problem to max $z = c^T x$ takes place on the boundary, and corner of the polygone.

S.LP.

Ex:

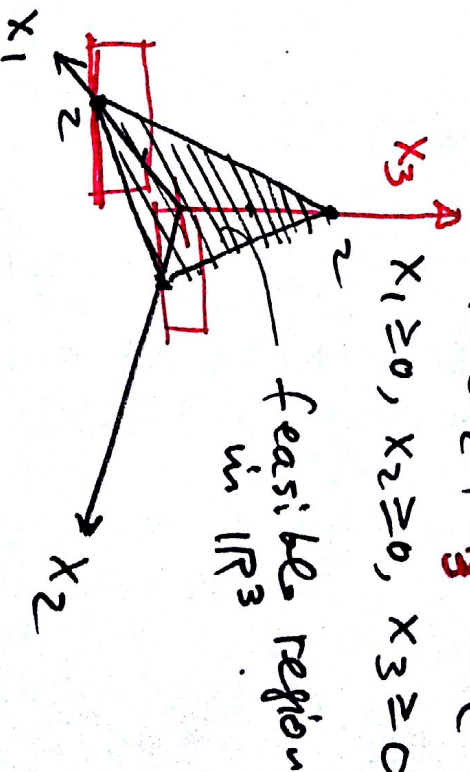
$$\begin{aligned} \max \quad & z = x_1 + x_2 \\ \text{sub.to} \quad & x_1 + 2x_2 \leq 2 \\ & x_1 \geq 0, x_2 \geq 0. \end{aligned}$$



Aug. LP

(2)

$$\begin{aligned} \max \quad & z = x_1 + x_2 \\ \text{sub.to} \quad & x_1 + 2x_2 + x_3 = 2 \\ & x_1 \geq 0, x_2 \geq 0, x_3 \geq 0. \end{aligned}$$



Remark:

$$\begin{aligned} z - C^T x &= z_0 \quad \text{w/ max. } z_0 \iff \text{Aug. L.P.} \\ [A \mid I] \begin{bmatrix} x \\ x_3 \end{bmatrix} &= b \\ x \geq 0, x_3 &\geq 0. \end{aligned}$$

• Solution to Aug. LP $\iff$ solution to its original form.

Def:

Let $z - C^T \bar{x} = z_0$

with $\bar{x} = \begin{bmatrix} x \\ x_5 \end{bmatrix}$.

be any row-equivalent form

(3)

$$A\bar{x} = b$$

$$\left\{ \begin{array}{l} [A | I] \begin{bmatrix} x \\ x_5 \end{bmatrix} = b \\ x \geq 0, x_5 \geq 0 \end{array} \right.$$

to Aug. LP. Let $R =$

$$\begin{bmatrix} z & \bar{x} & z_0 \\ 1 & -C^T & z_0 \\ 0 & A & b \end{bmatrix}$$

be the coefficient matrix. R is a feasible echelon form if

$$\Rightarrow (1) \quad b \geq 0$$

$$(2) \quad \text{rank}(A) = m \quad \text{where } A = [a_{ij}]_{m \times n} \text{ matrix}$$

i.e. $m = \dim(\text{row}(A))$.

(3) Each row of A has one entry, $a_{ij_i} = 1$, and for the corresponding j_i th column of R , all other column entries are zeroes, i.e. $a_{kj_i} = 0, k \neq i$.

Rank:

$$R = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

— feasible echelon form.

Make up your own nonfeasible eqn. matrix.

• Let R be the feasible echelon form. Then the solution $\bar{x} = \begin{bmatrix} x \\ x_s \end{bmatrix}$ with $x_i = b_i \geq 0$ and $x_j = 0$ for $j \neq i$, $i=1, 2, \dots, m$, is a feasible solution. In fact, each $x_j = 0$, $j \neq i$, it represents one boundary of the feasible region, and w.l.m many such $x_j = 0$, we have a corner point of the f , region. And the corresponding z -value is z_0 .

• By definition, the corresponding $(x_{i1}, x_{i2}, \dots, x_{im})$ is called the basic variable, and x_j w/ $j \neq i$, $i=1, 2, \dots, m$, are the non-basic variables. This designation is relative to a particular feasible echelon form.

Simplex method is to go from one basic feasible point (solution) (i.e. ~~to~~ one feasible echelon form) to an adjacent basic feasible point (i.e. another feasible echelon form) until the optimality condition (i.e. the optimal solution) is reached

$$z = \bar{c}^T \bar{x} + \bar{z}_0$$

with $\bar{c} \leq 0$, i.e. for the coefficients of basic variables x_i ~~$\bar{c}_i$~~ $= b_i \geq 0$, $\bar{c}_i = 0$ and for the nonbasic variable $x_j, j \neq i, c_j \leq 0$

Ex. $z = -x_1 - x_2 + \bar{z}_0 \Rightarrow$ opt. soln. $x_1 = x_2 = 0$.