

Standard surfaces in cylindrical coordinates

As in polar coordinates, be aware that replacing θ everywhere by $\theta - \theta_0$ in any of these equations simply rotates the surface counterclockwise (as viewed from above) around the z -axis by θ_0 . And again, replacing (r, θ, z) by $(-r, \theta + \pi, z)$ will change an equation where r is positive at a point to one where r is negative at that point, or vice versa. This is useful since r must be positive in our cylindrical triple integrals, as in our polar double integrals.

In the following table, c is a constant with the indicated restrictions.

Equation	Shape
$r = c, c > 0$	Right circular cylinder of radius c centered around the z -axis.
$\theta = c$	Half-plane starting at the z -axis (full plane if you allow $r < 0$).
Any equation involving only r and θ , with no z	Look at the equation as a polar graph in the xy -plane, then translate that parallel to the z -axis to get a “cylinder” with that cross-section. For example, $r^2 = 2\cos(2\theta)$ gives a cylinder with a figure 8 (or ∞) cross-section with the center running up and down the z -axis. Likewise, $r = 3\cos(5\theta)$ gives a cylinder whose cross-section is a 5-leaf clover.
Any equation involving only z and r , not involving θ	Graph this in the rz -plane (or half-plane if you already have made sure $r \geq 0$), and the surface is what you get by rotating that around the z -axis. Thus e.g. $z = 2\sqrt{x^2 + y^2} \Leftrightarrow z = 2r$ with $r \geq 0$ is a ray going upward from the origin with slope 2 in the rz -half-plane, becomes a cone going upward with its vertex at the origin when you rotate that around the z -axis. $z = r^2$ is a parabola in the rz -plane, rotates to give a circular paraboloid centered around the z -axis. $(r - 2)^2 + z^2 = 1$ is a circle in the right half of the rz -plane, which rotates to give a torus (donut shape)!

Almost all other surfaces used in cylindrical integrals can be made to fit the format $z = f(r, \theta)$, and lead to integrals where you want to integrate z first, and project (flatten) the volume onto the xy -plane where the shape and integral become good in polar coordinates. ($r = f(z, \theta)$ is possible but rare.) E.g., if we want $\iiint_R (x^2 + y^2) dV$ where R is bounded by $z = x^2 + y^2$ and $z = 4x$, in cylindricals those

sides are $z = r^2$ and $z = 4r\cos(\theta)$, and the integral we want is $\int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \int_0^{4\cos(\theta)} \int_{r^2}^{4r\cos(\theta)} r^3 dz dr d\theta$.

Note that in the xy -plane, the volume projects to the inside of the circle $x^2 + y^2 = 4x \Leftrightarrow r = 4\cos(\theta)$.