JDEP 384H: Numerical Methods in Business

Instructor: Thomas Shores Department of Mathematics

Lecture 18, February 22, 2007 110 Kaufmann Center

- 1 BT 3.1: Basics of Numerical Analysis
 - Finite Precision Representation
 - Error Analysis
- 2 BT 3.2: Linear Systems
 - Direct Methods
 - Iterative Methods

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(Example 7 of NumericalAnalysisNotes) Let $p_n=1/3^n$, $n=0,1,2,\ldots$ This sequence obeys the rule $p_{n+1}=p_{n-1}-\frac{8}{3}p_n$ with $p_0=1$ and $p_1=1/3$. Similarly, we see that $p_{n+1}=\frac{1}{3}p_n$ with $p_0=1$. Use Matlab to plot the sequence $\{p_n\}_{n=0}^{50}$ directly, and then using the above recursion algorithms with p_0 and p_1 given and overlay the plot of those results. Repeat the plot with the last 11 of the points.

```
>N=50
>p1 = (1/3).^(0:N);
>p2 = p1; p3 = p1;
>for n = 1:N,p2(n+1) = (1/3)*p2(n);end
>for n = 2:N,p3(n+1) = p3(n-1)-8/3*p3(n);end
>plot([p1',p2',p3'])
>plot([p1(N-11:N)',p2(N-11:N)',p3(N-11:N)'])
```

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The problem: Solve the $n \times n$ linear system Ax = b.

Direct Method:

- The condition number of the coefficient matrix, cond $(A) = ||A|| \, ||A^{-1}||$ is a good indicator of how sensitive the system is to errors in calculation.
- Fact: If the system $A(\mathbf{x} + \delta \mathbf{x}) = \mathbf{b} + \delta \mathbf{b}$ is solved instead of $A\mathbf{x} = \mathbf{b}$, then $\frac{\|\delta \mathbf{x}\|}{\|\mathbf{x}\|} \leq \operatorname{cond}(A) \frac{\|\delta \mathbf{b}\|}{\|\mathbf{b}\|}$
- Heuristic: in solving Ax = b we can lose as many as log10 (cond (A))significant digits.



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- Heuristic: in solving $A\mathbf{x} = \mathbf{b}$ we can lose as many as $\log 10 \pmod{(A)}$ significant digits.



Example

Set up this system at the board and solve it directly and using Matlab.

$$x_1 + x_2 + x_3 = 4$$

 $2x_1 + 2x_2 - x_3 = 5$
 $4x_1 + 6x_2 + 8x_3 = 24$

- If the system has a unique solution (which is the only kind of system we are dealing with), then the coefficient matrix is invertible, which is equivalent to having nonzero determinant. Verify this with the above example.
- A more reliable indicator of potential problems (sensitive matrix, nearly singular matrix) is the condition number. Check this example and various Hilbert matrices in Matlab.

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Basic Idea:

- Most common form is fixed point iteration: put the problem in the form $\mathbf{x} = G(\mathbf{x})$ and then iterate with initial guess $\mathbf{x}^{(0)}$ and iterates $\mathbf{x}^{(k)}$ given by $\mathbf{x}^{(k+1)} = G(\mathbf{x}^{(k)})$.
- If the scheme works, the iterative scheme is **convergent**, otherwise it is **divergent**.
- "Convergent" means that $\lim_{k\to\infty} \mathbf{x}^{(k)} = \mathbf{x}^*$, the desired solution for which $\mathbf{x}^* = G(\mathbf{x}^*)$.

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Example

Find the (unique) real root to the cubic

$$x^3 - x - 6 = 0$$
.

Solution. Try two "splittings":

$$x = G(x) \equiv x^3 - 6$$
 and $x = G(x) \equiv (6 + x)^{1/3}$.

These yield iterations of the form

$$x^{(k+1)} = (x^{(k)})^3 - 6$$
 and $x^{(k+1)} = (6 + x^{(k)})^{1/3}$

and are easily done by hand in Matlab. Simply cursor up and repeat the second line indefinitely to to the second one, e.g.:

$$> x = (6+x)^{(1/3)}$$



Splitting:

A general procedure for developing iterations to solve Ax = b:

- First write A = B C, where solving By = d for y is easy.
- Rewrite the system as (B C)x = b, i.e., Bx = Cx + b.
- Or $x = B^{-1}(Cx + b) = B^{-1}Cx + B^{-1}b = Gx + d$.
- Now iterate on $\mathbf{x}^{(k+1)} = G\mathbf{x}^{(k)} + \mathbf{d}$.
- Notation: spectral radius of matrix G is $\rho(G)$, the maximum absolute value of any eigenvalue of G.
- Key Theorem: If $\rho(G) < 1$, or $\rho(G) = 1$ with exactly one eigenvalue equal 1 and the others smaller than 1, then the iterative method $\mathbf{x}^{(k+1)} = G\mathbf{x}^{(k)} + \mathbf{d}$ is guaranteed to converge; however, if $\rho(G) > 1$, method is guaranteed to diverge for nearly all initial $\mathbf{x}^{(0)}$.



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Some Classical Splittings:

- Write A = L(ower) + D(iagonal) + U(pper)
- Jacobi: $D\mathbf{x} = -(L+U)\mathbf{x} + \mathbf{b}$, so $\mathbf{x}^{(k+1)} = -D^{-1}(L+U)\mathbf{x}^{(k)} + D^{-1}\mathbf{b}$.
- Gauss-Seidel: $(L+D) \mathbf{x} = -U\mathbf{x} + \mathbf{b}$, so $\mathbf{x}^{(k+1)} = -(L+D)^{-1} U\mathbf{x}^{(k)} + (L+D)^{-1} \mathbf{b}$.
- SOR: Given any iteration scheme $\mathbf{x}^{(k+1)} = G\mathbf{x}^{(k)} + \mathbf{d}$, speed it up by $\mathbf{x}^{(k+1)} = \omega\left(G\mathbf{x}^{(k)} + \mathbf{d}\right) + (1-\omega)\mathbf{d}$, with $0 < \omega < 2$. (What does $\omega = 1$ give?)

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