

Enumeration of lozenge tilings of a hexagon with holes on boundary

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Outline of talk

- 1 Definition and classical results
- 2 Main result
- 3 Proof of the main result
- 4 A q -analog

Plane partitions

Definition

Let $\lambda_1 \geq \lambda_2 \geq \dots \geq \lambda_k$ be positive integers. A **plane partition** of shape $(\lambda_1, \lambda_2, \dots, \lambda_k)$ is an array of non-negative integers

$$\begin{array}{ccccccc}
 n_{1,1} & n_{1,2} & n_{1,3} & \dots & \dots & \dots & n_{1,\lambda_1} \\
 n_{2,1} & n_{2,2} & n_{2,3} & \dots & \dots & & n_{2,\lambda_2} \\
 \vdots & \vdots & \vdots & \vdots & \vdots & & \\
 n_{k,1} & n_{k,2} & n_{k,3} & \dots & n_{k,\lambda_k} & &
 \end{array}$$

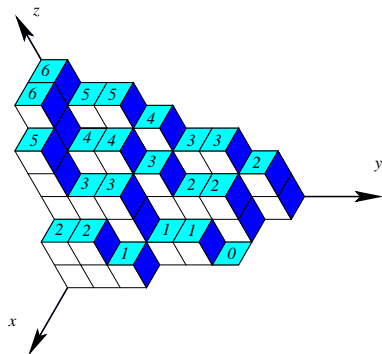
so that $n_{i,j} \geq n_{i,j+1}$ and $n_{i,j} \geq n_{i+1,j}$ (i.e. all rows and columns are weakly decreasing).

Plane partitions

Example: A plane partition of shape $(7, 6, 6, 3)$.

| | | | | | | |
|---|---|---|---|---|---|---|
| 6 | 5 | 5 | 4 | 3 | 3 | 2 |
| 6 | 4 | 4 | 3 | 2 | 2 | |
| 5 | 3 | 3 | 1 | 1 | 0 | |
| 2 | 2 | 1 | | | | |

3-D interpretation of plane partitions



The heights of columns are weakly decreasing along Ox and Oy .

MacMahon's Theorem

Theorem (MacMahon)

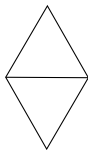
The number of plane partitions of rectangular shape $(\underbrace{b, b, \dots, b}_a)$ with entries at most c is equal to

$$\prod_{i=1}^a \prod_{j=1}^b \prod_{k=1}^c \frac{i+j+k-1}{i+j+k-2} = \frac{\mathbf{H}(a) \mathbf{H}(b) \mathbf{H}(c) \mathbf{H}(a+b+c)}{\mathbf{H}(a+b) \mathbf{H}(b+c) \mathbf{H}(c+a)},$$

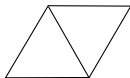
where **hyperfactorial** $\mathbf{H}(n) := 0!1!2! \dots (n-1)!$.

The plane partition is usually identified with its 3-D interpretation. So the plane partitions of rectangular shape $a \times b$ with the entries at most c is called “the plane partitions fitting in an $a \times b \times c$ box”.

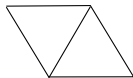
Lozenge tilings of a semi-regular hexagon



Vertical



Right



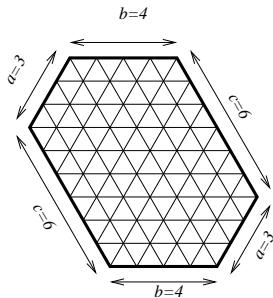
Left

- A **unit rhombus** (or **lozenge**) is the union of two adjacent unit equilateral triangles.
- A **lozenge tiling** of a region R on the triangular lattice is a covering of the region by unit rhombi (or lozenge) so that there are no gaps or overlaps.
- Denote by $\mathbf{M}(R)$ the number of lozenge tilings of the region R .

Semi-regular hexagons

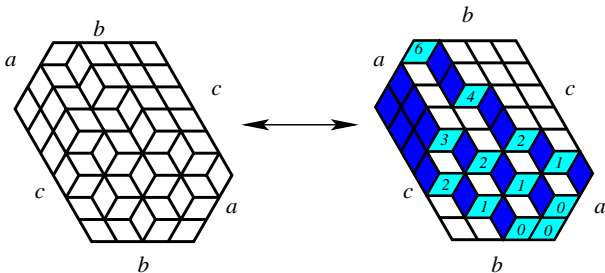
A **semi-regular hexagon** on the triangular lattice is a centrally symmetric hexagon of side-lengths a, b, c, a, b, c (in cyclic order, starting from the northwest side). Denote by $Hex(a, b, c)$ the hexagon.

Q: How many different lozenge tilings does the hexagon $Hex(a, b, c)$ have?



Lozenge tilings and plane partition

| | | | |
|---|---|---|---|
| 6 | 4 | 2 | 1 |
| 3 | 2 | 1 | 0 |
| 2 | 1 | 0 | 0 |



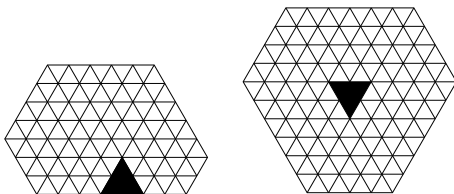
Give three different colors to three types of rhombi: **vertical**, **left**, and **right**.

Lozenge tilings and plane partition

Theorem (MacMahon)

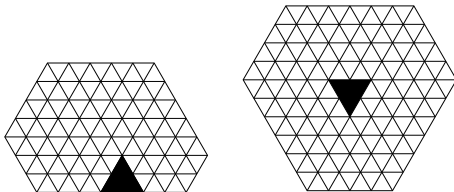
$$\mathbf{M}(\text{Hex}(a, b, c)) = \frac{\mathbf{H}(a) \mathbf{H}(b) \mathbf{H}(c) \mathbf{H}(a + b + c)}{\mathbf{H}(a + b) \mathbf{H}(b + c) \mathbf{H}(c + a)}.$$

Enumeration of lozenge tilings of a hexagon with holes



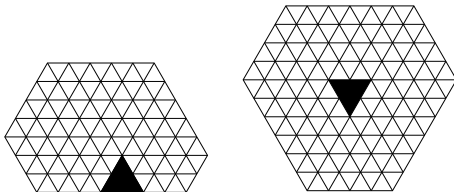
- Cohn-Larsen-Propp (1998): Hexagon with triangular a hole on the base.

Enumeration of lozenge tilings of a hexagon with holes



- Cohn-Larsen-Propp (1998): Hexagon with triangular a hole on the base.
- Ciucu-Eisenkölbl-Krattenthaler-Zare (2001): Hexagon with a triangular hole at the “center”.

Enumeration of lozenge tilings of a hexagon with holes



- Cohn-Larsen-Propp (1998): Hexagon with triangular a hole on the base.
- Ciucu-Eisenkölbl-Krattenthaler-Zare (2001): Hexagon with a triangular hole at the “center”.
- Ciucu-Krattenthaler (2013): Hexagon with “[shamrock](#)” hole at the “center”.

A shamrock.

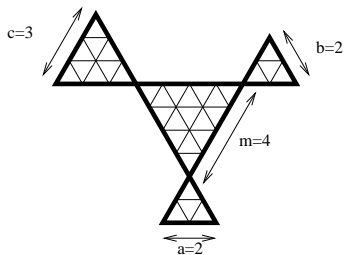


Figure : The shamrock $S(m, a, b, c)$.

Shamrock removed at center

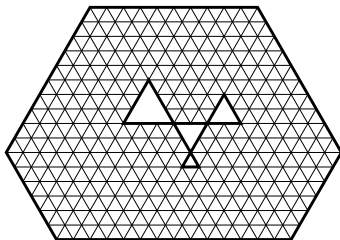


Figure : A hexagon with a shamrock $S(2, 1, 2, 3)$ removed at the center.

A question

What is the number of the lozenge tilings of a hexagon when a shamrock hole appears on boundary?

Shamrock removed along the boundary

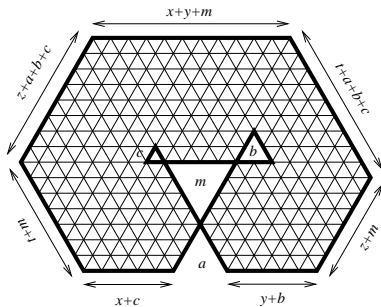


Figure : A hexagon with shamrock removed along the boundary.

$$Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$$

Main result

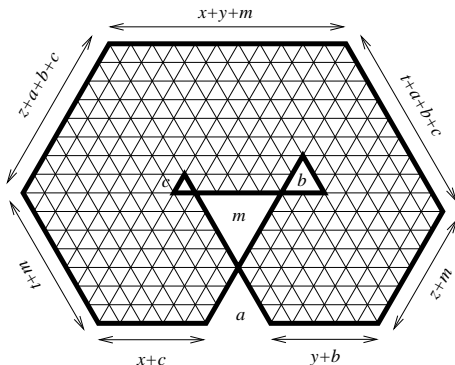
Theorem (L. 2015+)

For nonnegative integers x, y, z, t, m, a, b, c

$$\begin{aligned}
 \mathbf{M} \left(Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix} \right) &= \frac{\mathbf{H}(\Delta + x + y + z + t)}{\mathbf{H}(\Delta + x + y + t) \mathbf{H}(\Delta + x + y + z)} \\
 &\times \frac{\mathbf{H}(\Delta + x + t) \mathbf{H}(\Delta + x + y) \mathbf{H}(\Delta + y + z) \mathbf{H}(\Delta)}{\mathbf{H}(\Delta + z + t) \mathbf{H}(\Delta + x) \mathbf{H}(\Delta + y)} \\
 &\times \frac{\mathbf{H}(m + b + c + z + t) \mathbf{H}(m + a + c + x) \mathbf{H}(m + a + b + y)}{\mathbf{H}(m + b + y + z) \mathbf{H}(m + c + x + t)} \\
 &\times \frac{\mathbf{H}(c + x + t) \mathbf{H}(b + y + z)}{\mathbf{H}(a + c + x) \mathbf{H}(a + b + y) \mathbf{H}(b + c + z + t)} \\
 &\times \frac{\mathbf{H}(m)^3 \mathbf{H}(a)^2 \mathbf{H}(b) \mathbf{H}(c) \mathbf{H}(x) \mathbf{H}(y) \mathbf{H}(z) \mathbf{H}(t)}{\mathbf{H}(m + a)^2 \mathbf{H}(m + b) \mathbf{H}(m + c) \mathbf{H}(x + t) \mathbf{H}(y + z)}, \tag{1}
 \end{aligned}$$

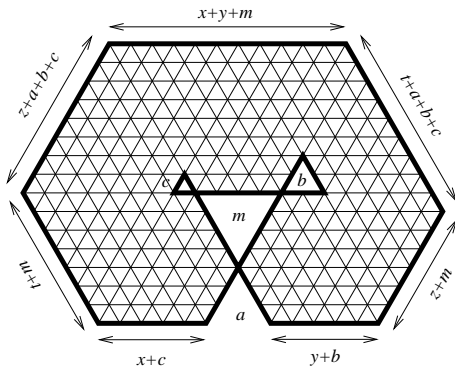
where $\Delta = m + a + b + c$.

Example



$$M \left(Q \begin{pmatrix} 4 & 3 & 2 & 3 \\ 4 & 3 & 2 & 1 \end{pmatrix} \right) = 236,606,074,710,198,953,760,000.$$

Example



$$M\left(Q\begin{pmatrix} 4 & 3 & 2 & 3 \\ 4 & 3 & 2 & 1 \end{pmatrix}\right) = 2^8 \cdot 3^5 \cdot 5^4 \cdot 7^8 \cdot 11^3 \cdot 13^3 \cdot 19^2.$$

“Magnet bar” region

When $b = c = 0$, the region is called a “magnet bar” by Ciucu and Krattenthaler.

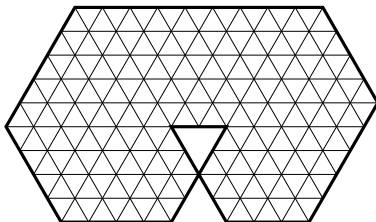
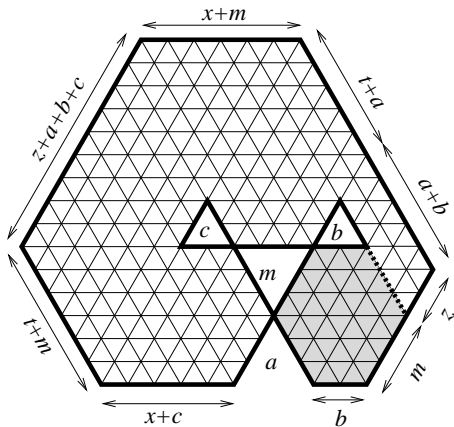


Figure : A magnet bar.

Proof of the main result

We prove by induction on $y + z + t$. The base cases: $y = 0$, $z = 0$, and $t = 0$.

Case $y = 0$ 

Region-Splitting Lemma

If the numbers of up-pointing and down-pointing triangles in a region R are equal, then we say that R is **balanced**.

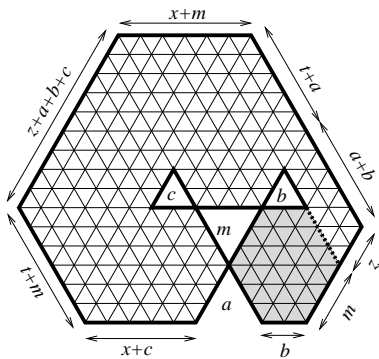
Lemma (L. 2014)

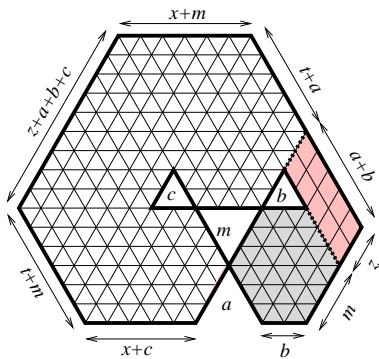
Let R be **balanced** region on the triangular lattice. Assume that a subregion Q of R satisfies following two conditions:

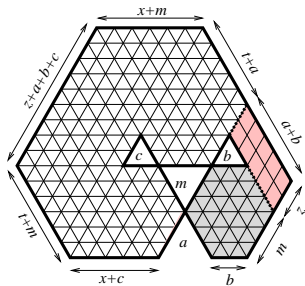
- (i) (Separating Condition) *The border between Q and $R - Q$ separates two types of unit triangles.*
- (ii) (Balancing Condition) *Q is balanced.*

Then

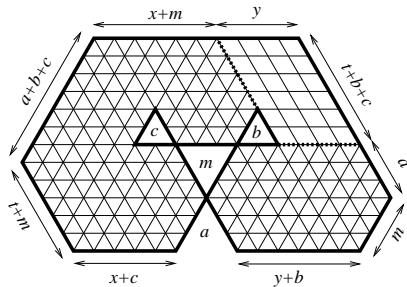
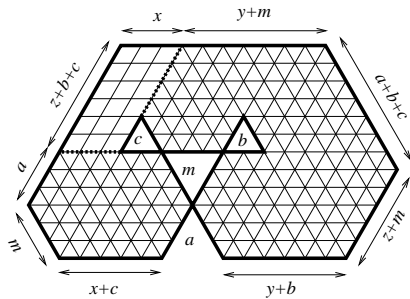
$$\mathbf{M}(R) = \mathbf{M}(Q) \mathbf{M}(R - Q). \quad (2)$$

Case $y = 0$ 

Case $y = 0$ 

Case $y = 0$ 

$$\mathbf{M}(\text{Region}) = \mathbf{M}(\text{Hexagon}) \mathbf{M}(\text{Magnet bar})$$

Case $z = 0$ and the case $t = 0$  $z=0$  $t=0$

Induction step.

- Assume that theorem holds for all regions with the sum of their y -, z - and t - parameters less than $y + z + t$.

Induction step.

- Assume that theorem holds for all regions with the sum of their y -, z - and t - parameters less than $y + z + t$.
- We use Kuo's condensation to create a recurrence.

Kuo's Graphical Condensation

A **perfect matching** of a graph G is a collection of disjoint edges covering all vertices of G .

Theorem (Kuo 2004)

$G = (V_1, V_2, E)$ bipartite planar graph with $|V_1| = |V_2|$. Assume that u, v, w, t are four vertices appearing in a cyclic order on a face of G so that $u, w \in V_1$ and $v, t \in V_2$. Then

$$\mathbf{M}(G) \mathbf{M}(G - \{u, v, w, t\}) = \mathbf{M}(G - \{u, v\}) \mathbf{M}(G - \{w, t\}) + \mathbf{M}(G - \{u, t\}) \mathbf{M}(G - \{v, w\}).$$

Apply Kuo Condensation

Let G is the dual graph of the region $Q := Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$:

Vertices of G are unit triangles in Q ; edges of G are rhombi in Q .

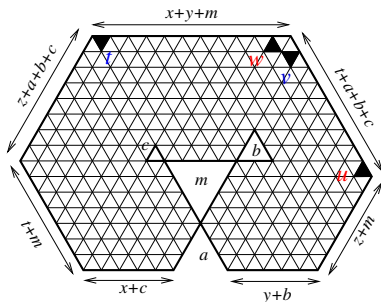


Figure : Applying Kuo condensation. The four black triangles correspond to the four vertices u, v, w, t .

Apply Kuo Condensation

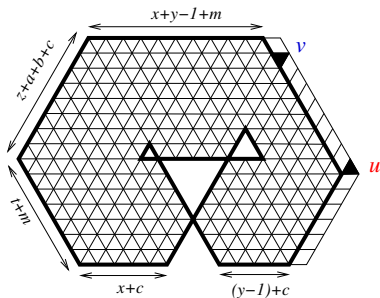


Figure : The region corresponding to $G - \{u, v\}$.

$$\mathbf{M}(G - \{u, v\}) = \mathbf{M} \left(\mathbf{Q} \begin{pmatrix} x & y-1 & z & t \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

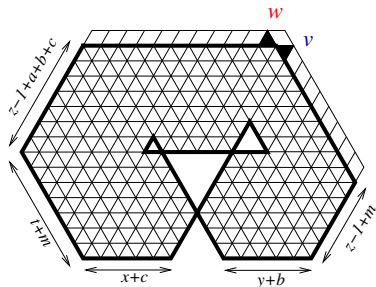


Figure : The region corresponding to $G - \{v, w\}$.

$$\mathbf{M}(G - \{v, w\}) = \mathbf{M} \left(\mathbf{Q} \begin{pmatrix} x & y & z-1 & t \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

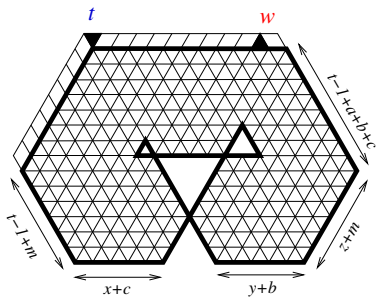


Figure : The region corresponding to $G - \{w, t\}$.

$$\mathbf{M}(G - \{w, t\}) = \mathbf{M} \left(\mathbf{Q} \begin{pmatrix} x & y & z & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

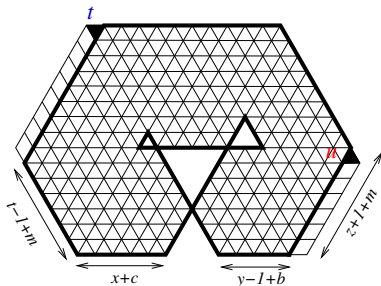


Figure : The region corresponding to $G - \{t, u\}$.

$$\mathbf{M}(G - \{t, u\}) = \mathbf{M} \left(Q \begin{pmatrix} x & y-1 & z+1 & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

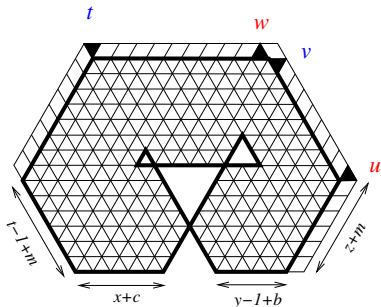


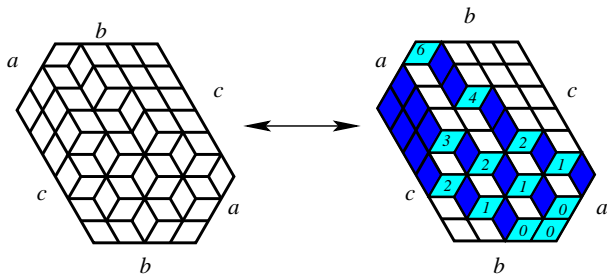
Figure : The region corresponding to $G - \{u, v, w, t\}$.

$$\mathbf{M}(G - \{u, v, w, t\}) = \mathbf{M} \left(Q \begin{pmatrix} x & y-1 & z & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Recurrence

$$\begin{aligned}
 & \mathbf{M} \left(Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix} \right) \mathbf{M} \left(Q \begin{pmatrix} x & y-1 & z & t-1 \\ m & a & b & c \end{pmatrix} \right) = \\
 & \mathbf{M} \left(Q \begin{pmatrix} x & y-1 & z & t \\ m & a & b & c \end{pmatrix} \right) \mathbf{M} \left(Q \begin{pmatrix} x & y & z & t-1 \\ m & a & b & c \end{pmatrix} \right) \\
 & + \mathbf{M} \left(Q \begin{pmatrix} x & y-1 & z+1 & t-1 \\ m & a & b & c \end{pmatrix} \right) \mathbf{M} \left(Q \begin{pmatrix} x & y & z-1 & t \\ m & a & b & c \end{pmatrix} \right).
 \end{aligned}$$

Lozenge tilings and plane partition



A plane partition is usually identified with its 3-D interpretation.

MacMahon's Theorem (again)

Theorem

$$\sum_{\pi} q^{|\pi|} = \frac{\mathbf{H}_q(a) \mathbf{H}_q(b) \mathbf{H}_q(c) \mathbf{H}_q(a+b+c)}{\mathbf{H}_q(a+b) \mathbf{H}_q(b+c) \mathbf{H}_q(c+a)},$$

where the sum is taken over all plane partitions π fitting in an $a \times b \times c$ box, and $|\pi|$ is the number of cubes in π ,

Definition:

- **q -integer** $[n]_q := 1 + q + q^2 + \dots + q^{n-1}$
- **q -factorial** $[n]_q! = [1]_q [2]_q \dots [n]_q$,
- **q -hyperfactorial** $\mathbf{H}_q(n) = [0]_q! [1]_q! \dots [n-1]_q!$.

Generalized plane partitions.

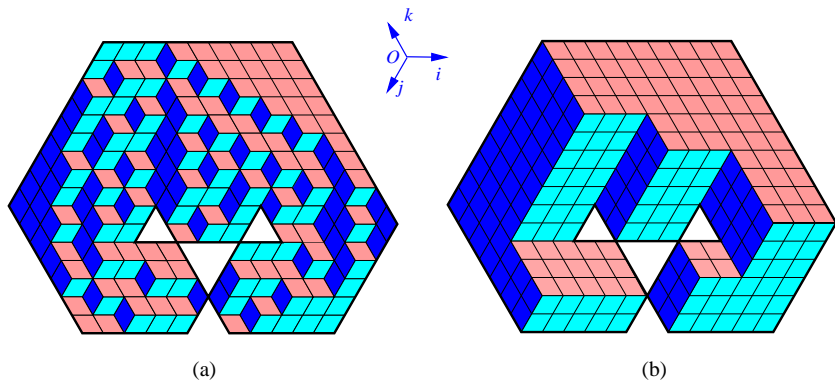


Figure : View a lozenge tiling as a stack of unit cubes.

“Floor plan” of the box $\mathcal{B} \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$

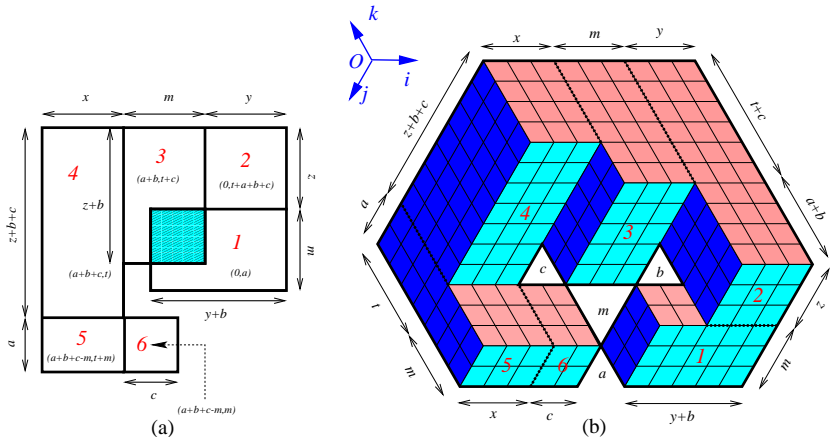
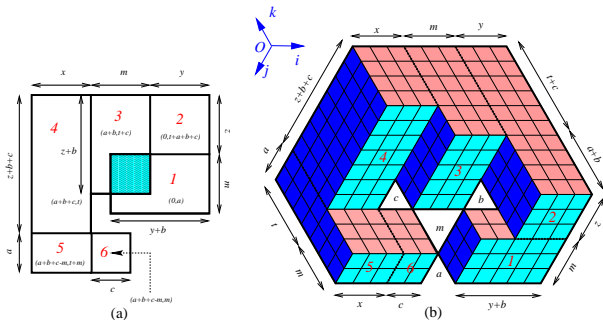


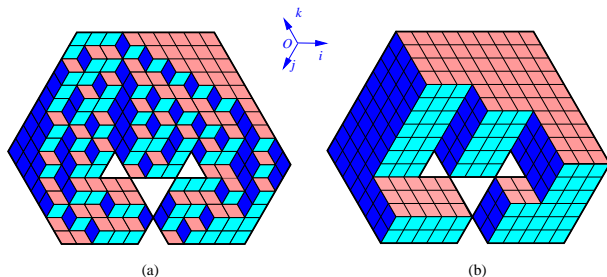
Figure : Projective diagram of the box.

“Floor plan” of the box $\mathcal{B} \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$



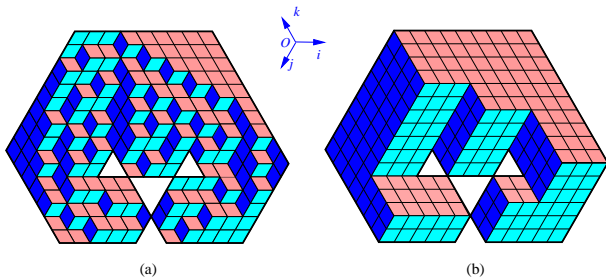
- 1 \mathcal{B} consists of 6 non-overlapping smaller boxes, called **rooms**.
- 2 A room has four walls (left, right, back, front).
- 3 If two rooms share a portion of their walls, we remove it to make them connected.

Generalized plane partitions.



- *Property of the stack*: The tops of columns are weakly decreasing along O_i and O_j .

Generalized plane partitions.



- *Property of the stack*: The tops of columns are weakly decreasing along O_i and O_j .
- We call the above stacks fitting in box \mathcal{B} a **generalized plane partitions**.

A question inspired by MacMahon q -formula

What is the q -sum of the generalized plane partitions π fitting in the box $\mathcal{B} \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$?

q-analog

Theorem (L. 2015+)

For nonnegative integers x, y, z, t, m, a, b, c

$$\begin{aligned}
 \sum_{\pi} q^{|\pi|} &= \frac{\mathbf{H}_q(\Delta + x + y + z + t)}{\mathbf{H}_q(\Delta + x + y + t) \mathbf{H}_q(\Delta + x + y + z)} \\
 &\times \frac{\mathbf{H}_q(\Delta + x + t) \mathbf{H}_q(\Delta + x + y) \mathbf{H}_q(\Delta + y + z) \mathbf{H}_q(\Delta)}{\mathbf{H}_q(\Delta + z + t) \mathbf{H}_q(\Delta + x) \mathbf{H}_q(\Delta + y)} \\
 &\times \frac{\mathbf{H}_q(m + b + c + z + t) \mathbf{H}_q(m + a + c + x) \mathbf{H}_q(m + a + b + y)}{\mathbf{H}_q(m + b + y + z) \mathbf{H}_q(m + c + x + t)} \\
 &\times \frac{\mathbf{H}_q(c + x + t) \mathbf{H}_q(b + y + z)}{\mathbf{H}_q(a + c + x) \mathbf{H}_q(a + b + y) \mathbf{H}_q(b + c + z + t)} \\
 &\times \frac{\mathbf{H}_q(m)^3 \mathbf{H}_q(a)^2 \mathbf{H}_q(b) \mathbf{H}_q(c) \mathbf{H}_q(x) \mathbf{H}_q(y) \mathbf{H}_q(z) \mathbf{H}_q(t)}{\mathbf{H}_q(m + a)^2 \mathbf{H}_q(m + b) \mathbf{H}_q(m + c) \mathbf{H}_q(x + t) \mathbf{H}_q(y + z)}, \quad (3)
 \end{aligned}$$

where $\Delta = m + a + b + c$.

Weighted case

- Kuo Condensation works well for the weighted case.

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- $\mathbf{M}(G)$ is the sum of weights of all perfect matchings, the **weight** of a matching is the product of weights of its constituent edges.

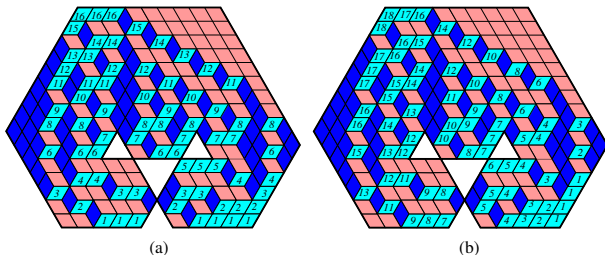
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- $\mathbf{M}(G)$ is the sum of weights of all perfect matchings, the **weight** of a matching is the product of weights of its constituent edges.
- $\mathbf{M}(R)$ is the sum of weights of all tilings, the **weight** of a tiling is the product of weights of its constituent rhombi.

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- Kuo Condensation works well for the weighted case.
- $\mathbf{M}(G)$ is the sum of weights of all perfect matchings, the **weight** of a matching is the product of weights of its constituent edges.
- $\mathbf{M}(R)$ is the sum of weights of all tilings, the **weight** of a tiling is the product of weights of its constituent rhombi.
- We want to find some simple weight assignment(s) on the rhombi so that
 - 1 $\mathbf{M}(R)$ is not “too far ” from $\sum_{\pi} q^{|\pi|}$.
 - 2 Kuo Condensation is applicable.

Two weight assignments



- Only weight right lozenge.
- (a) Weight= q^x , where x is the distance from the top of the rhombus to the bottom of the region.
- (b) Weight= q^y , where y is the distance from the **left side** of the rhombus to the **southeast side** of the region.

Relation of the weight assignments

Lemma

For any tiling T of the region $Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix}$, the ratio

$$wt_1(T) : wt_2(T) : q^{|\pi_T|} = q^A : q^B : 1,$$

A and B do **not** depend on the choice of T .

Compare weights

$$\begin{aligned}
 A \binom{x \quad y \quad z \quad t}{m \quad a \quad b \quad c} &= (y+b) \binom{m+1}{2} + myz + y \binom{z+1}{2} + m(z+b)(m+a) \\
 &+ m \binom{z+b+1}{2} + x(m+a)(z+b+c) + x \binom{z+b+c+1}{2} + x \binom{a+1}{2} + c \binom{a+1}{2}.
 \end{aligned}$$

$$\begin{aligned}
 B \binom{x \quad y \quad z \quad t}{m \quad a \quad b \quad c} &= m \binom{y+b+1}{2} + z \binom{y+1}{2} + m(z+b)(y+a+b) + (b+z) \binom{m+1}{2} \\
 &+ x(z+b+c)(y+m+a+b+c) + (z+b+c) \binom{x+1}{2} + a(x+c)(y+a+b) + a \binom{x+c+1}{2}.
 \end{aligned}$$

Compare weight

Denote

$$\mathbf{M}^q \left(Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix} \right) := \sum_T wt_1(T)$$

$$\mathbf{M}_q \left(Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix} \right) := \sum_T wt_2(T)$$

We have

$$\mathbf{M}^q(Q) : \mathbf{M}_q(Q) : \sum_{\pi} q^{|\pi|} = q^A : q^B : 1$$

Refinement

Need to show

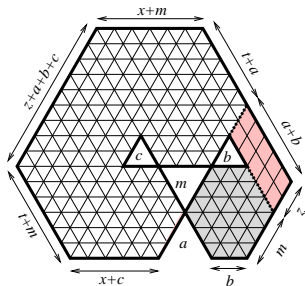
$$\begin{aligned}
 \mathbf{M}^q(Q) &= q^A \frac{\mathbf{H}_q(\Delta + x + y + z + t)}{\mathbf{H}_q(\Delta + x + y + t) \mathbf{H}_q(\Delta + x + y + z)} \\
 &\times \frac{\mathbf{H}_q(\Delta + x + t) \mathbf{H}_q(\Delta + x + y) \mathbf{H}_q(\Delta + y + z) \mathbf{H}_q(\Delta)}{\mathbf{H}_q(\Delta + z + t) \mathbf{H}_q(\Delta + x) \mathbf{H}_q(\Delta + y)} \\
 &\times \frac{\mathbf{H}_q(m + b + c + z + t) \mathbf{H}_q(m + a + c + x) \mathbf{H}_q(m + a + b + y)}{\mathbf{H}_q(m + b + y + z) \mathbf{H}_q(m + c + x + t)} \\
 &\times \frac{\mathbf{H}_q(c + x + t) \mathbf{H}_q(b + y + z)}{\mathbf{H}_q(a + c + x) \mathbf{H}_q(a + b + y) \mathbf{H}_q(b + c + z + t)} \\
 &\times \frac{\mathbf{H}_q(m)^3 \mathbf{H}_q(a)^2 \mathbf{H}_q(b) \mathbf{H}_q(c) \mathbf{H}_q(x) \mathbf{H}_q(y) \mathbf{H}_q(z) \mathbf{H}_q(t)}{\mathbf{H}_q(m + a)^2 \mathbf{H}_q(m + b) \mathbf{H}_q(m + c) \mathbf{H}_q(x + t) \mathbf{H}_q(y + z)} \quad (4)
 \end{aligned}$$

Special cases

- 1 Case $m = a = b = c = 0$: Hexagon.
- 2 Case $m = b = c = 0$: Hexagon with one triangular hole.
- 3 Case $b = c = 0$: Magnet bar.

Proof of q -analog

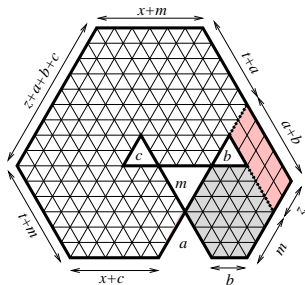
Base case $y = 0$.



$$\mathbf{M}^q(\text{Region}) = (\text{Weight of forced rhombi}) \cdot \mathbf{M}^q(\text{Hexagon}) \mathbf{M}_q(\text{Magnet bar})$$

Proof of q -analog

Base case $y = 0$.



$$\mathbf{M}^q(\text{Region}) = \mathbf{1} \cdot \mathbf{M}^q(\text{Hexagon}) q^{B-A} \mathbf{M}^q(\text{Magnet bar}).$$

Apply Kuo Condensation

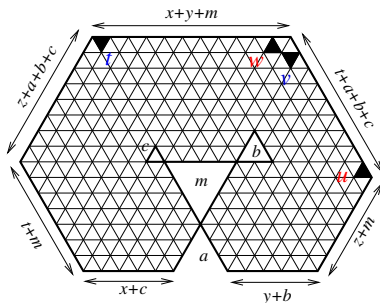


Figure : Applying Kuo condensation. The four black triangles correspond to the four vertices u, v, w, t .

Apply Kuo Condensation

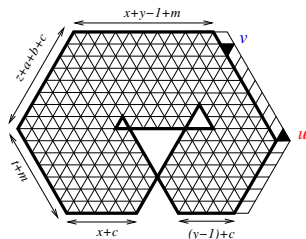


Figure : The region corresponding to $G - \{u, v\}$.

$$\mathbf{M}(G - \{u, v\}) = q^{\binom{z+m+1}{2}} \mathbf{M}^q \left(Q \begin{pmatrix} x & y-1 & z & t \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

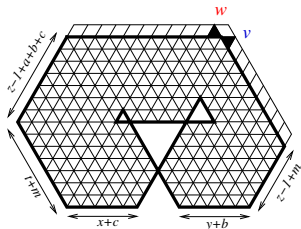


Figure : The region corresponding to $G - \{v, w\}$.

$$\mathbf{M}(G - \{v, w\}) = q^{(x+y+m-1)(z+t+\Delta)} \mathbf{M}^q \left(Q \begin{pmatrix} x & y & z-1 & t \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

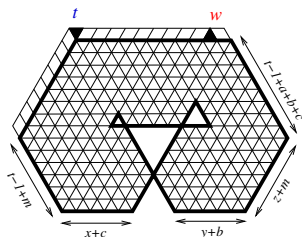


Figure : The region corresponding to $G - \{w, t\}$.

$$\mathbf{M}(G - \{w, t\}) = q^{(x+y+m-2)(z+t+\Delta)} \mathbf{M}^q \left(Q \begin{pmatrix} x & y & z & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

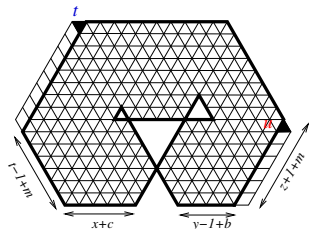


Figure : The region corresponding to $G - \{t, u\}$.

$$\mathbf{M}(G - \{t, u\}) = q^{\binom{z+m+1}{2}} \mathbf{M}^q \left(Q \begin{pmatrix} x & y-1 & z+1 & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Apply Kuo Condensation

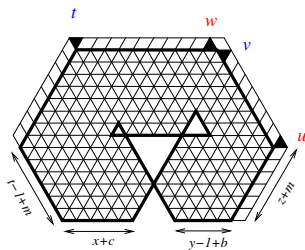


Figure : The region corresponding to $G - \{u, v, w, t\}$.

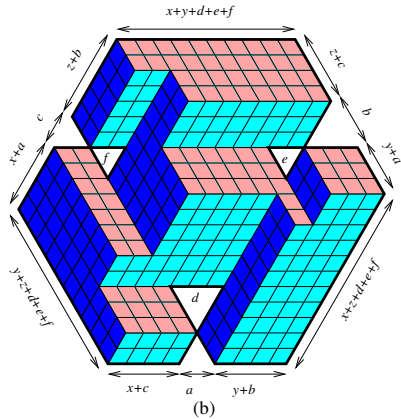
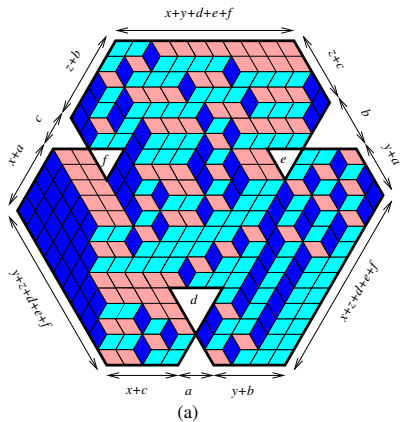
$$M(G - \{u, v, w, t\}) = q^{\binom{z+m+1}{2} + (x+y+m-2)(z+t+\Delta)}$$

$$M^q \left(Q \begin{pmatrix} x & y-1 & z & t-1 \\ m & a & b & c \end{pmatrix} \right)$$

Recurrence

$$\begin{aligned}
 & \mathbf{M}^q \left(Q \begin{pmatrix} x & y & z & t \\ m & a & b & c \end{pmatrix} \right) \mathbf{M}^q \left(Q \begin{pmatrix} x & y-1 & z & t-1 \\ m & a & b & c \end{pmatrix} \right) = \\
 & \mathbf{M}^q \left(Q \begin{pmatrix} x & y-1 & z & t \\ m & a & b & c \end{pmatrix} \right) \mathbf{M}^q \left(Q \begin{pmatrix} x & y & z & t-1 \\ m & a & b & c \end{pmatrix} \right) \\
 & + q^{z+t+\Delta} \mathbf{M}^q \left(Q \begin{pmatrix} x & y-1 & z+1 & t-1 \\ m & a & b & c \end{pmatrix} \right) \mathbf{M}^q \left(Q \begin{pmatrix} x & y & z-1 & t \\ m & a & b & c \end{pmatrix} \right)
 \end{aligned}$$

Future project



Questions?

Thank you !